

ROADSHOW FOR OTTO

for Flute, Clarinet in B-flat (dbl. Bass Cl.), Violoncello, and Piano

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This work was composed in part while in residence at Copland House, Cortlandt Manor, NY, as a recipient of the Aaron Copland Award

ROADSHOW FOR OTTO

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THE SILVER ATOM RAY GUN



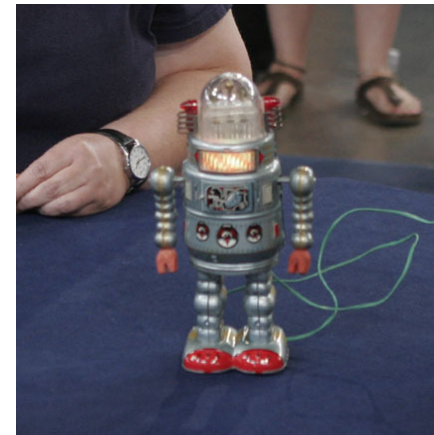
THE CLOWN MANDEVILLE



PEDALING THE *SPIRIT OF AMERICA*



CAMEL AND MONKEY



THE REVOLVING FLASHING ROBOT

PERFORMANCE NOTES

Tempos in the fast sections are generally at breakneck speed – a performance which takes slower tempi in these sections will probably still be successful, so long as the gestures are effectively conveyed. Fermatas should last approximately one and a half times the indicated duration (except if marked *lunga*). Pedaling in the piano part is occasionally provided, although additional use of the pedal is acceptable and at times implicit.

PERFORMANCE NOTES FOR "THE REVOLVING FLASHING ROBOT"

- The toy ratchet in the piano part at the end could be like a New Year's Eve noisemaker, but it could be anything that makes a ratchet sound (e.g., a dial that clicks as you turn it). Mounting the ratchet would make performance easier; and muffling it may be preferable if it is hard to control the volume.
- In the clarinet and flute parts, X noteheads are hummed (vocalized) pitches, to create voiced multiphonics (in the clarinet part, clarinet pitches are transposed but vocalized pitches are notated at concert pitch).
- In the flute part, the key clicks at the end should be resonant and random-sounding (both pitches and timbre). You can use the mouth as a resonator on the key clicks to slightly change the sound. Try using the right and left hand keys as separate percussion instruments.
- A number of piano pitches are in parentheses to make passages somewhat easier to play. Additional octave doublings may be omitted if necessary.

PROGRAM NOTES

This piece was written for my little boy. I've selected a few toys featured on the hit PBS show *Antiques Roadshow*, and in each of the five movements I imagine how he might play with them.

In "The Silver Atom Ray Gun," the opening riff is stolen from the Warner Brothers cartoon "Duck Dodgers in the 24th 1/2 century." The atom ray gun conjures up images of old sci-fi movies, so the music is appropriately melodramatic – therefore it can be compared perhaps to the music of Herrmann and Schoenberg. Here, Otto envisions himself as a daring adventurer, stalking and zapping his alien enemies.

In "The Clown Mandeville," I've used the actual music of the mandeville featured in *Antiques Roadshow* – in the central section of the movement, the music becomes circus-like and fantastical before returning again to the thoughtful and beautiful music-box melody.

In "Pedaling the *Spirit of America*," Otto is racing around in the little pedal plane, soaring high at some moments, and at other times, struggling with the testy engine of his early aeroplane. The brief melody subtly references the old tune "Come Josephine in My Flying Machine."

In "Camel and Monkey," Otto leads his camel through the steppes and deserts of China and Mongolia – the usual habitat of the (stuffed) domestic two-humped camel appraised on *Antiques Roadshow*. Accordingly, the rhapsodic cello part references Mongolian *morin khuur* music. On the camel's back, a mischievous monkey rides, mocking the camel with snippets of the children's song "Alice the Camel."

In "The Revolving Flashing Robot," the texture created by the flute, clarinet, and cello simulates the intonation of a colossal robot, broadcasting its enemies' doom. After a quieter passage of subterfuge, the devastation unleashed by the robot dissipates into the clockwork clicking of a little toy.

ROADSHOW FOR OTTO

THE SILVER ATOM RAY GUN

Carl Schimmel

Melodramatic (♩ = ca. 100)

A bit more restrained (♩ = ca. 84)

pochissimo rit.

Musical score for the first system, featuring Flute, Bass Clarinet in B-Flat, Violoncello, and Piano. The score is in 2/4 time and includes dynamic markings such as *ff*, *fff*, and *mp*. The Flute part has sixteenth-note runs with slurs and accents. The Bass Clarinet part has a similar melodic line. The Violoncello part features a rhythmic accompaniment with slurs and accents. The Piano part provides harmonic support with chords and arpeggios.

Musical score for the second system, featuring Flute (Fl.), Bass Clarinet (B. Cl.), Violoncello (Vc.), and Piano (Pno.). The score is in 3/4 time and includes dynamic markings such as *fff*, *pp*, and *ppp*. The Flute part has a melodic line with slurs and accents, marked *fff possibile*. The Bass Clarinet part has a similar melodic line. The Violoncello part features a rhythmic accompaniment with slurs and accents. The Piano part provides harmonic support with chords and arpeggios. The score includes performance instructions such as *poco accel.*, *Melodramatic*, *Eerie*, and *very wide vibrato*.

Furtive (♩ = ca. 84)

Musical score for measures 15-27. The score is for Flute (Fl.), Bass Clarinet (B. Cl.), Violoncello (Vc.), and Piano (Pno.). The time signature is 2/4. The key signature has one sharp (F#). The tempo is marked 'Furtive' with a quarter note equal to approximately 84 beats per minute. The score includes dynamic markings such as *ppp*, *pp*, and *ppp*, and performance instructions like 'pizz.' and '(dampen)'. The piano part features a complex texture with many notes in the right hand and rests in the left hand.

Agog (♩ = ca. 144)

Furtive (♩ = ca. 84)

Musical score for measures 28-40. The score is for Flute (Fl.), Bass Clarinet (B. Cl.), Violoncello (Vc.), and Piano (Pno.). The time signature changes to 3/4. The key signature has one sharp (F#). The tempo is marked 'Agog' with a quarter note equal to approximately 144 beats per minute, and 'Furtive' with a quarter note equal to approximately 84 beats per minute. The score includes dynamic markings such as *ff*, *ppp*, and *pp*, and performance instructions like 'arco', 'pizz.', and 'arco sul pont.'. The piano part features a complex texture with many notes in the right hand and rests in the left hand.

ROADSHOW FOR OTTO

accelerando

Like a Silver Atom Ray Gun (♩ = ca. 224)
(take time) *a tempo*

Melodramatic (♩ = ca. 100)

40

Fl. *timbre trill* *fff* *very wide vibrato*

B. Cl. *fff* *ord., very wide vibrato*

Vc. *fff*

Pno. *fff*

poco rit.

(♩ = ca. 84) Playful (♩ = ca. 200)

ritardando

Gentle (♩ = ca. 120)

47

Fl. *pp* *ppp*

B. Cl. *pp* *ppp*

Vc. *pp* *pizz.* *arco* *ppp* *p* *ppp*

Pno. *ppp*

una corda

THE CLOWN MANDEVILLE

Pensive, gentle (♩ = ca. 120)

ritard.

Flute

Clarinet in B-Flat

Violoncello

Piano

pp *lunga* *lunga* *somewhat free, contemplative*

Scd

A bit slower (♩ = ca. 112)

ritard.

A bit slower (♩ = ca. 108)

Fl.

Cl.

Vc.

Pno.

ppp possibile *pp* *ppp* *pp* *ppp* *pp* *ppp* *dotatissimo* *p*

Scd

ROADSHOW FOR OTTO

poco rit. *a tempo* *poco rit.*

Fl. *ppp* *pp* *p* *pp*

Cl. *ppp* *ppp*

Vc. *ppp* *p*

Pno. *p* *pp* *p* *pp*

a tempo *allargando* *a tempo*

Fl. *ppp* *pp* *ppp* *mf*

Cl. *ppp* *pp* *ppp* *mf*

Vc. *p* *mf* *f*

Pno. *pp* *mf*

accelerando

26

Fl.
Cl.
Vc.
Pno.

Very fast (♩ = ca. 184)

♩ = ♩ *accelerando*

(♩ = ca. 180)

32

Fl.
Cl.
Vc.
Pno.

ROADSHOW FOR OTTO

Chipper (♩ = ca. 120) *accelerando*

Sprightly (♩ = ca. 132)

Musical score for measures 41-52. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The tempo is marked as 'Chipper (♩ = ca. 120) accelerando' and 'Sprightly (♩ = ca. 132)'. The key signature has one flat (B-flat). The time signature changes from 3/8 to 2/4 and then to 3/4. The Flute part starts with a *ff* dynamic, followed by *pp* and then *ff*. The Clarinet part starts with *ff* and has a *pp* section. The Violoncello part starts with *pp* and then *ff*, with a *pizz.* section. The Piano part starts with *ff* and has a *ppp* section. There are various articulations and dynamics throughout, including *ppp*, *arco*, and *Red* markings.

Very Quick (♩ = ca. 168)

accelerando

Musical score for measures 46-52. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The tempo is marked as 'Very Quick (♩ = ca. 168) accelerando'. The key signature has one flat (B-flat). The time signature changes from 3/4 to 2/4 and then to 3/8. The Flute part starts with *pp* and then *f*. The Clarinet part starts with *pp* and then *f*. The Violoncello part starts with *pp* and then *f*. The Piano part starts with *ppp* and then *f*. There are various articulations and dynamics throughout, including *ppp*, *f*, and *mf*.

ROADSHOW FOR OTTO

(♩ = ca. 160) Pensive, gentle (♩ = ca. 120)

ritardando *a tempo* *ritardando*

56
Fl. *ff* *fff* *ppp*
Cl. *fff* *ppp*
Vc. *pp* *fff*
Pno. *ff* *fff* *pp*

5:3

3

Red

A bit slower (♩ = ca. 112)

ritardando

67
Fl. *ppp possibile*
Cl. *ppp possibile*
Vc. *ppp possibile*
Pno. *ppp possibile*

3

Red

PEDALING THE *SPIRIT OF AMERICA*

As Fast as Possible (♩ = ca. 224)

Flute

Clarinet in B-Flat

Violoncello

mf *pizz.* *mf* *p* *mf* *p* *mf*

Fl.

Cl.

Vc.

p *p* *mp* *f* *p*

arco *p* *mf* *pp* *mf*

22

FL. *pp* *f* *p* *f*

CL. *pp* *pp* *mf* *p* *mf*

Vc. *pp* *mf* *f* *mf* *mf < f*

Detailed description: This system contains measures 22 through 32. The Flute part starts with a piano (*pp*) dynamic, followed by a forte (*f*) dynamic, then a piano (*p*) dynamic, and ends with a forte (*f*) dynamic. The Clarinet part begins with *pp*, then *pp*, *mf*, *p*, and *mf*. The Violoncello part starts with *pp*, then *mf*, *f*, *mf*, and *mf < f*. The music features various articulations including slurs, accents, and fingerings (5, 6, 3).

33

FL. *ff* *p* *p*

CL. *f* *ff* *p* *p*

Vc. *ff* *pp* *f* *p*

ritardando (♩ = ca. 112) Tempo I

sputtering

Detailed description: This system contains measures 33 through 43. The Flute part has dynamics of *ff*, *p*, and *p*. The Clarinet part has dynamics of *f*, *ff*, *p*, and *p*. The Violoncello part has dynamics of *ff*, *pp*, *f*, and *p*. The music includes a *ritardando* marking and a tempo change to *Tempo I* with a note value of approximately 112. The Violoncello part features a *sputtering* effect and a glissando (*gliss.*) in measure 41. Fingerings (3, 5, 6) and slurs are used throughout.

44

FL. *p* *mf* *p* *f*

CL. *p* *mp* *p* *f*

Vc. *mf* *p* *mf* *p* *f*

Detailed description: This system contains measures 44 through 54. The Flute part has dynamics of *p*, *mf*, *p*, and *f*. The Clarinet part has dynamics of *p*, *mp*, *p*, and *f*. The Violoncello part has dynamics of *mf*, *p*, *mf*, *p*, and *f*. The music includes slurs, accents, and fingerings (6, 3, 5).

54

FL. *p* *mf* *p* *f* *mp* *f* *mf* *ff*

CL. *p* *p* *f* *p* *f* *mf* *f* *ff* *p* *f* *p*

Vc. *p* *mp* *p* *f* *p* *f* *mf* *ff* *f* *p*

Detailed description: This system contains measures 54 through 62. The Flute part (FL.) begins with a fermata and a dynamic of *p*, then moves through *mf*, *p*, *f*, *mp*, *f*, *mf*, and *ff*. The Clarinet part (CL.) starts with a 5-measure phrase at *p*, followed by a 6-measure phrase at *p*, then *f*, *p*, *f*, *mf*, *f*, *ff*, *p*, *f*, and *p*. The Violin part (Vc.) features a 5-measure phrase at *p*, a 3-measure phrase at *mp*, a 5-measure phrase at *p*, a 5-measure phrase at *f*, a 5-measure phrase at *p*, a 5-measure phrase at *f*, a 5-measure phrase at *mf*, a 5-measure phrase at *ff*, a 5-measure phrase at *f*, and a 5-measure phrase at *p*. The key signature changes from one sharp to two flats during this system.

63

FL. *pp*

CL. *mf* *p* *pp* *f* *pp*

Vc. *mf* *p* *pizz.* *arco gliss.* *pp* *f* *pp*

Detailed description: This system contains measures 63 through 75. The Flute part (FL.) is mostly silent, with a final 3-measure phrase at *pp*. The Clarinet part (CL.) starts with a 3-measure phrase at *mf*, a 5-measure phrase at *p*, a 3-measure phrase at *p*, a 5-measure phrase at *pp*, a 3-measure phrase at *f*, and a 5-measure phrase at *pp*. The Violin part (Vc.) begins with a 5-measure phrase at *mf*, a 5-measure phrase at *p*, a *pizz.* section, an *arco gliss.* section, a 5-measure phrase at *pp*, a 5-measure phrase at *f*, and a 5-measure phrase at *pp*. The key signature changes from two flats to one flat during this system.

76

FL. *pp* *p > pp* *pp* *p*

CL. *pp* *p* *pp* *pp*

Vc. *f* *pp*

Detailed description: This system contains measures 76 through 84. The Flute part (FL.) starts with a 5-measure phrase at *pp*, a 3-measure phrase at *p > pp*, a 5-measure phrase at *pp*, and a 6-measure phrase at *p*. The Clarinet part (CL.) features a 5-measure phrase at *pp*, a 3-measure phrase at *p*, a 5-measure phrase at *pp*, a 6-measure phrase at *pp*, a 5-measure phrase at *pp*, and a 3-measure phrase at *pp*. The Violin part (Vc.) has a 3-measure phrase at *f*, a 3-measure phrase at *f*, a 5-measure phrase at *f*, and a 5-measure phrase at *pp*. The key signature changes from one flat to two flats during this system.

ROADSHOW FOR OTTO

86

FL. *p* *f* *mp* *f* *mf* *ff* *f* *fff*

CL. *mp* *p* *f* *mf* *f* *mf* *ff* *f* *ff*

Vc. *pp* *f* *p* *f* *mf* *f* *mf* *ff*

97

FL. *pp* *ppp*

CL. *fff* *pp* *ppp*

Vc. *fff* *pp* *f* *f* *pp*

gliss. *gliss.*

109

FL. *leggiero, not hurried*

CL. *pp* *ppp*

Vc. *pp* *ppp* *pizz.* *pp*

poco rit. *a tempo* *poco rit.*

flutt. ord.

CAMEL AND MONKEY

Loping along (♩ = ca. 76)

The musical score is arranged in four systems. The first system contains the Flute, Bass Clarinet in B-Flat, and Violoncello parts. The Flute and Bass Clarinet parts are marked with a piano (*p*) dynamic. The Violoncello part begins with a rest and then enters with a melodic line marked *p*. The second system contains the Piano part, which is marked *pp*. The Piano part is divided into two staves: the upper staff for the right hand and the lower staff for the left hand. The left hand part is marked *pp* and includes a performance instruction: "use sostenuto pedal throughout, to sustain low notes". A dashed line labeled "8va" indicates an octave transposition for the upper staff of the Piano part. The score includes various time signatures (4/8, 3/4, 4/4) and dynamic markings (*p*, *pp*) throughout.

Flute *p*

Bass Clarinet in B-Flat *p*

Violoncello *p*

expressive, with portamento, morin kbuur rhythms should be very free and improvisatory, inexact dynamics may vary at the discretion of the performer

8va

Piano *pp*

pp

use sostenuto pedal throughout, to sustain low notes

Fl.

B. Cl.

Vc.

Pno.

12

f *p* *mf* *p*

f *pp* *mf* *pp* *mf* *pp*

(*8va*) *8va*

(*loc*)

Detailed description: This page of a musical score, titled 'ROADSHOW FOR OTTO', contains measures 12 through 19. It features four staves: Flute (Fl.), Bass Clarinet (B. Cl.), Violin (Vc.), and Piano (Pno.). The Flute part begins with a dynamic of *f*, followed by *p*, and then a crescendo to *mf* and *p*. The Bass Clarinet part has dynamics of *mf* and *p*. The Violin part is marked with *8va* and features a *loc* (loco) section. The Piano part has a complex dynamic structure, starting with *f* and *pp*, followed by *mf*, *pp*, *mf*, and *pp*. The score includes various musical notations such as slurs, accents, and dynamic markings.

21

Fl.

f *p* *pp* *mf p* *mf* *p*

B. Cl.

f *p* *pp* *p* *pp* *p mp* *pp* *p*

Vc.

(8va) -----

21

Pno.

f *pp* *pp* *p* *(pp)*

(*loco*) *pp* *(loco)* *p*

8va -----

Detailed description: This page of a musical score, titled 'ROADSHOW FOR OTTO', is page 15. It features four staves: Flute (Fl.), Bass Clarinet (B. Cl.), Violoncello (Vc.), and Piano (Pno.). The score is in 3/4 time and begins at measure 21. The Flute part starts with a forte (*f*) dynamic, followed by piano (*p*), pianissimo (*pp*), mezzo-forte piano (*mf p*), mezzo-forte (*mf*), and piano (*p*). The Bass Clarinet part starts with *f*, then *p*, *pp*, *p*, *pp*, *p mp*, *pp*, and *p*. The Violoncello part has a dynamic of *p*. The Piano part is divided into two systems. The first system starts with *f* in the right hand and *pp* in the left hand. The second system features a *(loco)* section with *pp* in the right hand and *(pp)* in the left hand. There are two *8va* (octave) markings with dashed lines above the first and second systems of the piano part. The score includes various musical notations such as slurs, accents, and dynamic markings.

ritardando

Traipsing (♩ = ca. 69)

Tempo I

Fl. *pp* *p* *ppp* flutt. *pp*

B. Cl. *pp* *p* *pp*

Vc. *pp*

Pno. *pp* *mf* *pp* *pp* *8va* *15ma* *Sub.* *Red.*

Detailed description: This page of a musical score for 'Roadshow for Otto' features four staves. The Flute (Fl.) staff begins with a *pp* dynamic and includes a *flutt.* (flute trill) section. The Bass Clarinet (B. Cl.) staff follows with *pp* and *ppp* dynamics. The Violoncello (Vc.) staff has a *pp* dynamic. The Piano (Pno.) staff is divided into two systems, with dynamics ranging from *pp* to *mf*. It includes octave markings for the right hand (*8va* and *15ma*) and a *Sub.* (sub-octave) marking for the left hand. The score is marked *ritardando* at the beginning and *Tempo I* later on. The tempo is indicated as 'Traipsing' with a quarter note equal to approximately 69 beats per minute. The piece is in 3/4 time and consists of 25 measures.

ROADSHOW FOR OTTO

poco rit.

The musical score consists of four staves: Flute (Fl.), Bass Clarinet (B. Cl.), Violoncello (Vc.), and Piano (Pno.).

- Flute (Fl.):** Starts at measure 30 with a melodic line in 3/4 time, moving to 4/4 time in the final measure. It features a trill and a grace note.
- Bass Clarinet (B. Cl.):** Starts at measure 30 with a melodic line in 3/4 time, moving to 4/4 time. It includes a long, expressive phrase marked *non crescendo* in the final measure.
- Violoncello (Vc.):** Starts at measure 30 with a long, sustained note in 3/4 time, moving to 4/4 time.
- Piano (Pno.):** Features a grand staff with treble and bass clefs. The right hand has a melodic line in 3/4 time, moving to 4/4 time, with a 15th-measure rest indicated by a dashed line. The left hand has a bass line in 3/4 time, moving to 4/4 time, with a 15th-measure rest indicated by a dashed line. The dynamic *mf* is marked in the final measure.

THE REVOLVING FLASHING ROBOT

Like the declamation of a giant robot (♩ = ca. 216)

The musical score is arranged in five systems. The first system includes parts for Flute, Clarinet in B-Flat, Violoncello, and Piano. The Flute and Clarinet parts feature a rhythmic pattern of eighth notes with dynamic markings such as *ff*, *f*, *mf*, *fff*, and *f*. The Violoncello part consists of a steady eighth-note accompaniment with dynamic markings *ff*, *f*, *mf*, *fff*, *f*, *fff*, *f*, *mf*, *ff*, and *f*. The Piano part is mostly silent, with a few notes in the right hand and a *ff* marking in the left hand. The second system continues the same parts, with the Flute and Clarinet parts showing more complex rhythmic patterns and dynamic markings like *fff* and *ff*. The Violoncello part remains consistent with the first system. The Piano part continues with sparse notes and a *ff* marking. The third system introduces a new section for the Flute, Clarinet, and Violoncello, marked with a '16' at the beginning. The Flute and Clarinet parts feature a new rhythmic pattern with dynamic markings *fff*, *f*, *fff*, *f*, *fff*, *ff*, *fff*, *f*, *f*, and *ff*. The Violoncello part continues with the same eighth-note accompaniment and dynamic markings. The Piano part continues with sparse notes and a *ff* marking. The fourth system continues the same parts, with the Flute and Clarinet parts showing more complex rhythmic patterns and dynamic markings like *fff* and *ff*. The Violoncello part remains consistent with the first system. The Piano part continues with sparse notes and a *ff* marking. The fifth system concludes the piece with the same parts, with the Flute and Clarinet parts showing more complex rhythmic patterns and dynamic markings like *fff* and *ff*. The Violoncello part remains consistent with the first system. The Piano part continues with sparse notes and a *ff* marking.

Musical score for measures 29-40. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 2/4 time and features dynamic markings such as *fff*, *ff*, *f*, and *ff*. The Flute and Clarinet parts have a *flutt.* (flutter) effect indicated by a dashed line. The Piano part has a *trill* effect indicated by a dashed line. The tempo is marked as "Galactic flash attack-and-retreat maneuver (same tempo)".

Galactic flash attack-and-retreat maneuver (same tempo)

The robot activates its invisibility shield

Musical score for measures 41-50. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 2/4 time and features dynamic markings such as *fff*, *pp*, and *p*. The Flute and Clarinet parts have a *trill* effect indicated by a dashed line. The Violoncello part has a *"seagull effect"* indicated by a dashed line. The Piano part has a *trill* effect indicated by a dashed line. The tempo is marked as "The robot activates its invisibility shield".

Musical score for measures 55-72. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 3/8 time, with a key signature of one flat (B-flat). The tempo is marked 'Allegretto'. The score features a variety of dynamics, including *pp*, *ppp*, *p*, *mp*, and *ppp* *possibile*. The Flute and Clarinet parts have slurs and accents. The Violoncello part has a long slur over measures 60-62. The Piano part has a long slur over measures 60-62. The score ends with a double bar line and repeat dots.

Revolving, powering up

Musical score for measures 73-80. The score is for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 3/8 time, with a key signature of one flat (B-flat). The tempo is marked 'Allegretto'. The score features a variety of dynamics, including *pp*, *p*, *mp*, *mf*, *f*, and *ff*. The Flute and Clarinet parts have slurs and accents. The Violoncello part has a long slur over measures 73-75. The Piano part has a long slur over measures 73-75. The score ends with a double bar line and repeat dots.

Musical score for measures 86-100. The score is written for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 2/4 time and features a complex, rhythmic melody with various dynamics and articulations. The dynamics range from *ff* to *fff*, with many accents and slurs. The piano part includes a *fff* dynamic marking.

FLASH (and nemesis disintegration)

Musical score for measures 101-115. The score is written for Flute (Fl.), Clarinet (Cl.), Violoncello (Vc.), and Piano (Pno.). The music is in 2/4 time and features a complex, rhythmic melody with various dynamics and articulations. The dynamics range from *ff* to *fff*, with many accents and slurs. The piano part includes a *fff* dynamic marking. A *flutt.* marking is present above the flute staff, and a *key clicks (pitched, but no air) pitches should sound random, but resonant pitches are preferable change the shape of the mouth to alter the resonance* instruction is provided for the flute. A *fff timbre trill* marking is present above the clarinet staff, and a *fff ("seagull effect")* marking is present above the cello staff. A *ff possible (p)* marking is present above the flute staff. The piano part includes a *S_{va}* marking and a *15^{ma}* marking.

114

Fl.

Cl.

Vc.

Pno.

114 (15^{ma})

15^{ma}

pppp

harmonics sul C & G
+ LH pizz.

pppp

TOY RATCHHT

p

131

Fl.

Cl.

Vc.

Pno.

131 (15^{ma})

pppp
sotto voce

pp